

Die Dornenvögel

«The Thorn Birds Theme»

Henry Mancini
arr. Goff Richards

Code Schwierigkeitsgrad
code degré de difficulté
code degree of difficulty

C = medium

Spieldauer
durée
playing time

2'51 Min.



DIE DORNENVÖGEL

A THE THORN BIRDS THEME

Gently, but with a definite beat ♩ = 60

- Soprano Eb Cornet
- Solo Bb Cornet
- Repiano Bb Cornet
- 2nd Bb Cornet
- 3rd Bb Cornet
- Bb Flugelhorn
- Solo Eb Horn
- 1st Eb Horn
- 2nd Eb Horn
- 1st Bb Baritone
- 2nd Bb Baritone
- 1st Bb Trombone
- 2nd Bb Trombone
- Bass Trombone
- Bb Euphonium
- Eb Bass
- Bb Bass
- Drum Kit
- Percussion 1
- Percussion 2

The musical score is arranged in a standard orchestral format. The top section includes five cornets (Soprano Eb, Solo Bb, Repiano Bb, 2nd Bb, 3rd Bb) and a Bb Flugelhorn. The middle section includes four horns (Solo Eb, 1st Eb, 2nd Eb, 1st Bb Baritone, 2nd Bb Baritone) and four trombones (1st Bb, 2nd Bb, Bass). The bottom section includes Bb Euphonium, Eb Bass, Bb Bass, Drum Kit, Percussion 1 (Glockenspiel), and Percussion 2 (Shaker). The score is marked with a tempo of ♩ = 60 and the instruction 'Gently, but with a definite beat'. Dynamic markings include *p* (piano), *mf* (mezzo-forte), and *mp* (mezzo-piano). Performance instructions include 'cup mute' for the cornets and 'solli' for the Bb Euphonium. The score is divided into measures by vertical bar lines, with first and second endings indicated by '1' and '2' above the staff.

34 E

Soprano Eb Cornet

Solo Bb Cornet *(a1 soli)* *mf* *mp* *tutti* *mp*

Repiano Bb Cornet *mp*

2nd Bb Cornet *cup mute* *mp* *open* *mp*

3rd Bb Cornet *cup mute* *mp* *open* *mp*

Bb Flugelhorn *soli* *mp* *mp*

Solo Eb Horn *mp* *mp*

1st Eb Horn *mp* *mp*

2nd Eb Horn *mp* *mp*

1st Bb Baritone *mp* *mp*

2nd Bb Baritone *mp* *mp*

1st Bb Trombone *cup mute* *mp* *open* *mp*

2nd Bb Trombone *mp* *p* *open* *mp*

Bass Trombone *cup mute* *mp* *open* *mp*

Bb Euphonium *(a1 soli)* *mf* *mp* *mp*

Eb Bass *dim.* *(a 1)* *mp*

Bb Bass *dim.* *(a 1)* *mp*

Drum Kit *(light fill)* *(T)*

Percussion 1 *Glockenspiel* *mp*

Percussion 2 *mp*

